BLACKTOWN TOUCH ASSOCIATION Inc.



Winter 2012 Competition – All Divisions

Rules, Regulations & Code of Conduct



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Thank you for taking one of our registrations kits for the Winter 2012 Competition. We are supplying these registration kits so that organisers get all relevant information. All relevant documentation other than the draw book is supplied in this kit. Please read all pages carefully as they all make up part of the rules and regulations of the Association. Please note that this competition will be the first competition to be played at our new home ground of **Woodcroft Field** at Windemere Avenue Woodcroft.

All information must be supplied on the registration form before the Association will accept it. All monies must accompany the registration form when you come to register your team. It is of no use turning up with half the information, as your team **WILL NOT** be accepted. There is **NO EXCEPTIONS TO THIS RULE**.

If you have any problems in getting players, understanding any of the supplied information or filling in the forms then please contact the Tournament Director

If you have any suggestions on improvements that we can make to any part of the competition then please let the committee know. This is your competition and unless you let the committee know of any problems or ideas we cannot rectify or implement them.

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INTRODUCTION

As you read through the attached information you will see the fees required to play in the competition

Winter 2012 Competition Costs

The costs per team is \$980 for 14 players. This includes your insurance and registration with our parent body. There is also an additional fundraising levy of \$10 per player.

Note: We accept Cash and Bank Cheques only (No Personal Cheques will be accepted)

ORGANISERS

ON THE BTA REGO FORM YOU SHOULD ENTER IN THE DEPOSIT COLUMN WHO HAS PAID YOU A DEPOSIT. WHEN THE TIME COMES FOR ALL MONIES TO BE PAID WE CAN THEN SUSPEND INDIVIDUAL PLAYERS WHO OWE MONEY. THIS THEN SAVES THE TEAM FORM LOSING POINTS.

In order to alleviate the impact of paying all your fees at once we will once again try spreading the payments over the three registration weeks. The remainder of all your fees must be paid prior to your first game. Full payment of fees by the 18th April 2012 will enable your team to receive 6 bonus points.

REFEREE'S & DUTY REFEREE'S

The players need to realise that without referees there is no association. No matter what you may think of referees, if you do not support the association in its attempts to recruit new referees and retain existing ones we will not be playing any games. This support includes: not harassing them, doing your duty referee allocations as required and trying to encourage some of your players to take up refereeing.

Some players believe they can harass and intimidate a referee and that referee will keep coming back. Think again! We lose referees because, just like you, they do not want to nor do they have to take abuse from players or spectators. Penalties for any player sent to the judiciary for harassing referees in any manner will be severe. If your team plays the game and leaves the referee to referee the match to the best of their ability, then maybe we can retain more referees and also improve the standards.

The Referee's Association acknowledges complaints and constructive criticism of referee's and all such letters will receive a reply in writing.

All teams must nominate a duty referee and this participant will be enrolled in a referee's course which will be held prior to the start of the competition. Failure to comply with this condition will mean a non-entry into the upcoming touch competition. (Please note these persons will only be called upon when the club has no other option.) If a duty referee fail to show to an allocated game then a \$25 fine will be imposed on the team. This fine needs to be paid before the teams next scheduled game otherwise the team will be deemed unfinancial and will not be allowed to play.

The fine is only there to ensure that duty referees, when required, carry out their responsibilities and do not cause a disruption to the competition. Duty referees will be paid for their time in refereeing.

Blacktown Touch Association Inc. 2012 Winter Competition Rules & Conditions

Following are the rules & conditions for entering the 2012 B.T.A.Winter Competition. All players are expected to familiarise themselves with and abide by all rules and conditions.

FEES

To register your team you must pay \$980. No part player payments will be accepted. Each additional player then costs \$65 & must pay this before playing. NO REFUNDS. Players who register after rego have closed must pay before they play, if a player only plays one game there are no refunds.

Entry for teams that register after the closing date of 18th April will be charged an extra \$55.

No refunds for players who do not play.

Registration of any player after the start of competition if team is not full otherwise a registration fee of \$65 will be charged and must be paid at time of registration.

All costs include 10% GST.

ORGANISERS MEETING

Organisers' meeting is on Thursday 26th April. <u>Attendance is compulsory</u> teams that do attend will receive a bonus of 3 points and this is where you find out what grade you are in. <u>This is the only time</u> we will discuss your grading. The meeting is held at Woodcroft Field at 7.00pm.

BONUS POINTS

- Teams who pay full registration by Wednesday 18th April 2012 will receive six (6) bonus competition points.
- Teams who attend the organisers meeting on Thursday 26th April 2012 will receive three (3) bonus competition points.

As you can see, you team can start the competition with nine (9) bonus competition points.

REGISTRATIONS

Senior Registrations will be accepted at Woodcroft Field on Wednesday 11th April and Wednesday 18th April between 6.30pm and 8pm.

REGISTRATION FORMS and NOTES

When filling out Registration forms please take note of the following:

- All players must fill in all details on the registration sheet otherwise the team may not be accepted.
- All teams must consist up to a maximum of 14 players
- Insurance forms MUST be fully completed and handed in by Round 1.
- Players who withdraw may be de-registered. Players may only play in one team in each Competition.
- Registrations can be made at any time. Players MUST play a minimum of 5 games (excluding byes) to qualify for the finals.
- No substitutes are permitted under any circumstances. Only players registered in that team may play. Penalties for teams playing players not registered in their team will be severe.
- PLEASE NOTE: EACH TEAM IS ALLOWED TO HAVE 2 REPRESENTATIVE PLAYERS. ANY TEAM WITH MORE THAN 2 WILL BE PENALISED 2 TRIES PER GAME FOR EVERY REP PLAYER OVER THE ORIGINAL 2. This includes any rep player from any association who has represented in the last 2 years.
- Prize money will be offered to Finalists in all Senior competitions.
- All teams may play at any time slot between 6.45, 7.35, 8.25 pm during the season. Every effort is made to even out the number of games played at each time slot, but no guarantee is given.
- Teams are not permitted to have **WHITE SHIRTS**. (They clash with the referees uniforms)

FAILURE TO COMPLY WITH ANY OF THE ABOVE CONDITIONS MAY RESULT IN YOUR TEAM NOT BEING ACCEPTED INTO THE COMPETITION

STARTING DATES

Monday 7th May 2012 Men's Opens - Six aside competition Wednesday 9th May 2012 Mixed Opens - Six a side competition

Please note if insufficient teams all divisions will be played on a Monday night.

WET WEATHER

In the event of washed out games we will be playing them at the end of the comp weather permitting. In the event of wet weather team organisers must ring the Wet Weather Number to ascertain when games will be played.

All cancellations will be placed on the BTA Website by 4.45pm on relevant days

RULES AND REGULATIONS

UNIFORM

IF YOU'RE COLOURS CLASH WITH THE OPPOSITIONS DURING THE SEASON TEAMS WILL HAVE TO USE THE ASSOCIATIONS CHANGE SHIRTS. ON THE FIRST OCCASSION THE HOME TEAM WILL CHANGE AND ON THE SECOND THE AWAY TEAM.

IF COLOURS DO CLASH THE MATCH WILL NOT START UNTIL THE SHIRTS HAVE BEEN CHANGED, RESPONSIBILITY FOR CHANGING THE SHIRTS BELONGS TO YOU.

The Associations rules regarding player's uniforms are listed below for your benefit. It is your responsibility as the Team Organiser to ensure your team abides by the rules. The Rules state that all players must be correctly attired in the team's uniform, i.e, as listed on your Registration Sheet.

Specifically this means: -

- Do not use **plain white shirts**. (Exclusive to Referees).
- No Representative playing attire may NOT be worn in park competition
- Socks MUST be worn and no player is allowed on the field without footwear.
- PLAYING BAREFOOT IS NOT PERMISSIBLE.
- All participating players are to be correctly attired in team uniforms approved by the Association.
- Uniforms consist of upper apparel, shorts (or briefs for female players) and socks with footwear.
- **FOOTWEAR** Shoes without screw-in studs or cleats are to be worn by all players. Light leather or synthetic boots with soft moulded soles are permitted, providing individual studs are no longer than one (1) cm in length, the measurement being taken from the sole of the boot.
- **IDENTIFICATION NUMBERS** All players are to wear an identifying number, not less than sixteen- (16) cm in height, clearly displayed on rear of the upper garment. Numbers may be positioned on both sleeves as an alternative means of numbering providing the numbers are not to be less than eight (8) cm in height. No two players in the same team may wear the same number.
- **JEWELLERY & FINGERNAILS** Players are not to participate in any match while wearing any item of jewellery that might prove dangerous. Long or sharp fingernails are to be trimmed or taped.

These rules must be observed. You have seven (7) days from the start of the competition to be in correct uniform. Players who register after the start of the competition will have seven (7) days after they register to acquire the correct uniform. If after this time any player in your team is found on the field incorrectly attired your team will be penalised. **THIS WILL APPLY WITHOUT EXCEPTION.**

PLAYER REGISTRATION

All individuals must register via the online registration process to be able to compete in any game, players who do not meet this criteria are unable to participate

SEND OFF & PERIOD OF TIME (P.O.T)

- A referee may send you for a P.O.T., the duration of which is at his discretion. You must take up a position behind your opponent's goal line.
- A second P.O.T. in the same game will incur an AUTOMATIC TWO (2) GAME SUSPENSION.
 THIS IS NOT APPEALABLE. (N.S.W.T.A. RULE)
- Any player sent off for the duration of the game will incur one of the following (The referee must notify you and your captain): -
 - ◆ An AUTOMATIC two (2) game suspension. (THIS IS NOT APPEALABLE)
 - ♦ An AUTOMATIC two (2) game suspension (NON-APPEALABLE) plus judiciary
 - For these send off you must go to the sideline.
- Any automatic two- (2) game suspension is non-appeal able (although the Judiciary Director may review it). The referee must clearly inform you and your Captain at the time, exactly, which of these offences he is charging you with.
- If you are in any doubt please get your CAPTAIN to check with the referee after the game or with the Executive Director in the committee room.
- Players informed by a Referee that they must attend judiciary will be required to attend at Woodcroft Field.
- THE FIRST WEDNESDAY NIGHT AFTER THEIR SEND OFF AT 7.00 PM. IF IN DOUBT ABOUT SEND OFF CIRCUMSTANCES PLEASE CHECK WITH THE EXECUTIVE DIRECTOR BEFORE LEAVING THE FIELDS.
- Players incur suspension/pot points for infringements during the summer. A POT incurs a two- (2) point penalty and suspensions incur whatever penalty the judiciary decides. If a player accumulates 12 points in one COMP then they are AUTOMATICALLY suspended for eight (8) games. These eight (8) games are in addition to any other suspension in place at the time.

GAME STARTS

Games are twenty minutes per half with (3) minutes for half time. An announcement will be given and then the next hooter will commence the game. If a team does not have five (5) players on the field ready to play when the first hooter sounds they will forfeit the game. There is no allowance for players to arrive. If there are field changes involved then the teams will be given three (3) minutes after the hooter before the game is declared a forfeit.

FORFEITS

After three (3) forfeits the team will be dismissed from the competition (NO REFUNDS). If you are having problems with player numbers please see the Tournament Director for assistance. The following system applies to forfeits: -

- If a team is forfeited against then they will receive a 5-0 win score and 3 competition points.
- The team forfeiting receives a 5-0 loss score and receives no competition points.
- If, when positions for the finals are calculated, two or more teams finish on the same number of competition points then the following criteria will apply in deciding the positions: -
 - If any team has forfeited a game during the season they will be automatically relegated to the lowest position in the group (Unless there are extenuating circumstances).
 - If any team has been **forfeited against** then the following applies: -
 - The 5-0 score they received is deducted from the touchdowns in their 'for and against'. The other teams in the group will also have the score they received against the forfeiting team deducted from their touchdowns in their 'for and against'. The scores shall be from the games in the corresponding series (i.e.: in either the first and second time the teams played). If there is no corresponding series then the score to be deducted will be the one that least disadvantages the forfeited against team.
 - The difference for each team is then adjusted and positions decided as per normal.
 - Teams forfeiting two or more times in a competition will not be eligible for the semi finals.
 - Teams who forfeit semi finals will not be eligible for finals or grand finals.

BYES

While we endeavour to minimise the number of byes in the competition in order to fit games and teams into the competition structure, it sometimes becomes unavoidable.

- No points are given for the bye.
- Byes are not counted towards games missed when players are suspended.

ABANDONED GAMES

If a team falls below five (5) players due to injuries or P.O.T's they may continue the game. If they choose not to continue they will lose the game as a forfeit and receive nil (0) points. If a team falls below five (5) players because of players dismissed for the remainder of the game then the non-offending team shall be declared the winner. The offending team will be given nil (0) points and the non offending team will be given three (3) points with either a 5-0 win or the score at the cessation of the game, which ever is the greatest. If the referee abandons a game, then the committee will decide the result at a later date.

POSITIONS FOR FINALS SERIES

Please note all players will be required to show proof of Identity before taking the field.

The Final Series will be as follows 1st versus 4th, 2nd versus 3rd, the winners of both games to meet in the Grand Final.

In the event of a draw at full time in the Finals Series the "**Drop Off** "system will be used. The extra time will commence with five (5) Men's Division and (5) Mixed Division players on the field. After both teams have had the ball, then the first scorer will be declared the winner and the game will end immediately. If there is no score after 2 minutes, the hooter will sound and one (1) player from each side will leave the field. This will continue every 2 minutes until there are only three (3) players from each side left on the field. The game will then continue until a touchdown is scored. Players may substitute during extra time as normal.

FINALS SERIES

- All players must sign on before taking the field. Sheets will be taken away at end of first half.
- To be eligible for Final Series a player must have signed on and played in a **minimum of FIVE (5)** games.

SIGNING ON

Players must sign on and put their correct shirt number on the sign on sheets near the canteen before half time of their game. Failure to do so will result in a one (1) game suspension. If your name is not on the sheet please see committee immediately. Sign on sheets will be removed at the end of the first half. Check when signing on for any field changes.

GENERAL

- Captains are the only players to ask questions of referees.
- Captains please make sure you sign for the correct score. If you do not agree with the score do not sign the card.
- Suspended games or games where your team forfeits do not count for semis eligibility.

ORGANISER DUTIES

- Attend all nominated meetings.
- Check notices nightly and listen when announcements are made.
- Ensure correct uniforms are worn and monitor colour clashes.
- Ensure that YOU know the rules and that your team abides by them.
- Check with committee over player send offs and/or P.O.T. queries.
- If unsure on any of the above, then please seek committee advice to avoid any future problems.
- Check when signing the scorecard ensure that the correct score is next to your Team Name.

COMPLAINTS

If you have any enquires or complaints please see a committee person or the Tournament Director. All problems can be resolved if they are approached in a rational and calm manner. **ABUSIVE OR FOUL LANGUAGE TOWARDS THE COMMITTEE WILL NOT BE TOLERATED**. Players or organisers are not to enter the referee's room. Complaints are to be directed to the Tournament Director.

COMMITTEE

People are always welcome on our committee. If you can spare one (1) night per week to assist please see Deanne Rushworth

Tournament Director	Deanne Rushworth			
President	Michael Rushworth			
Vice President	Lyle Barnwell			
Director of Finance	Kate Barnwell			
Director of Referee's	Tony Alevras	Tony Alevras		
Judiciary Director	Michael Rushworth			
General Committee				

ASSISTANCE / IDEAS

If you have any ideas for improving the competition please discuss them with your committee. We are always seeking new ideas so please don't hesitate to tell us of your thoughts. We are here to administer the competition in the best interest of the teams.

Blacktown Touch Association Score Sheet

Round	Opposition	Result	Points	Total Points	Average
1					
2					
3					
4					
5					
6					
7					
8					
9					
10					
11					
12					
13					
14					
Final					
G.F					

Scoring System

Win 3 Points
Loss 1 Point
Draw 2 Points
Bye 0 Points
Forfeit Against You 3 Points
Forfeit By You 0 Points